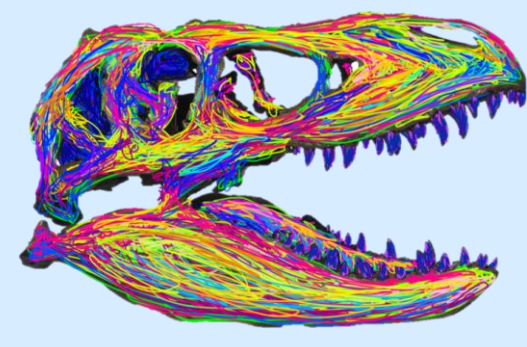


Stimulus Representation in the Interactions Between Multiple Brain Regions



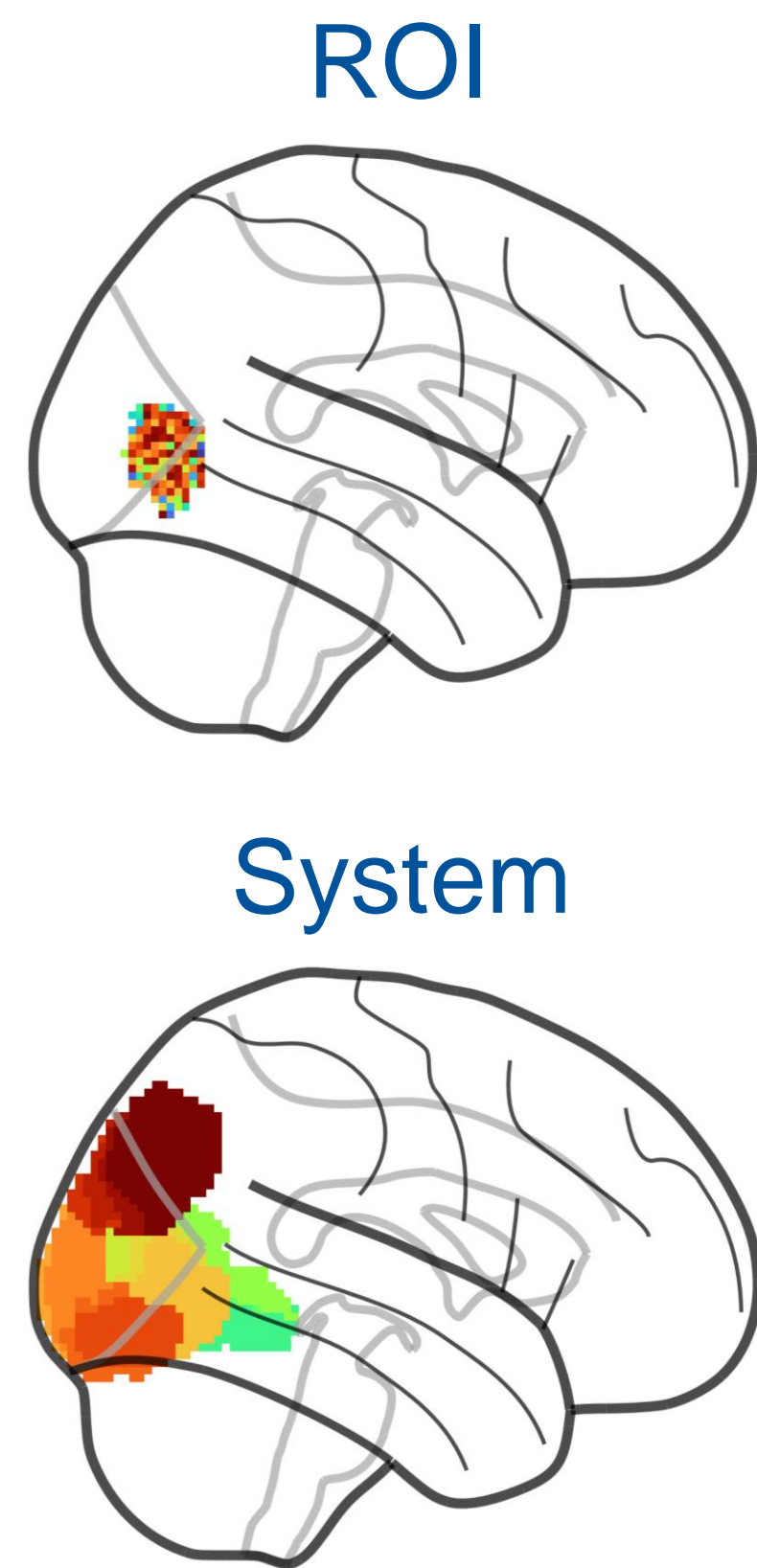
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Introduction

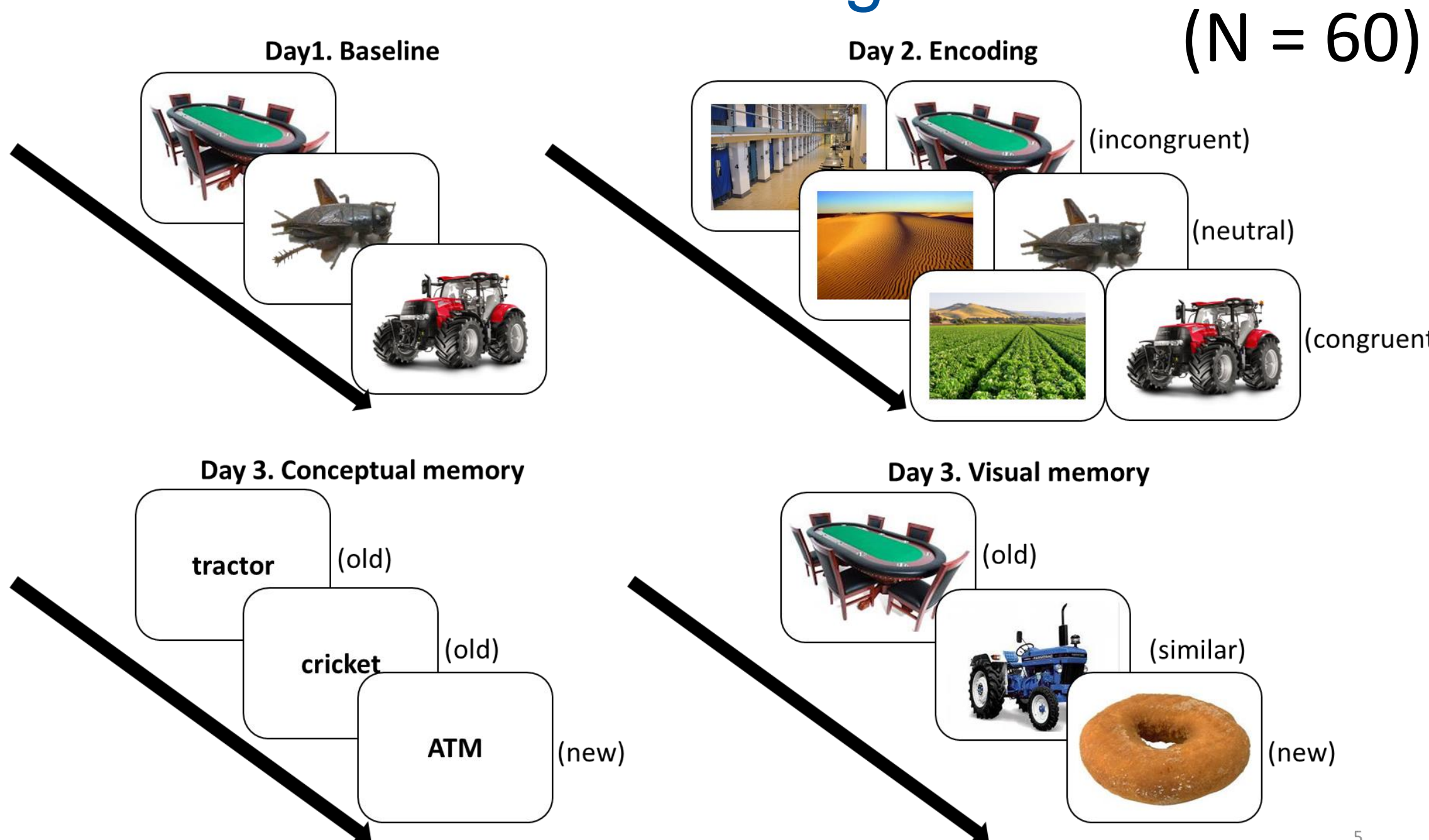
- Stimulus representation research has generally focused on cell assemblies (e.g., how neurons in a voxel encode perceptual features)
- However, the organization of cell assemblies remains unclear. Perhaps, they are distributed across regions
- Our research investigates this topic, and whether different areas within a brain system (e.g., the occipital lobe) interact to represent stimuli



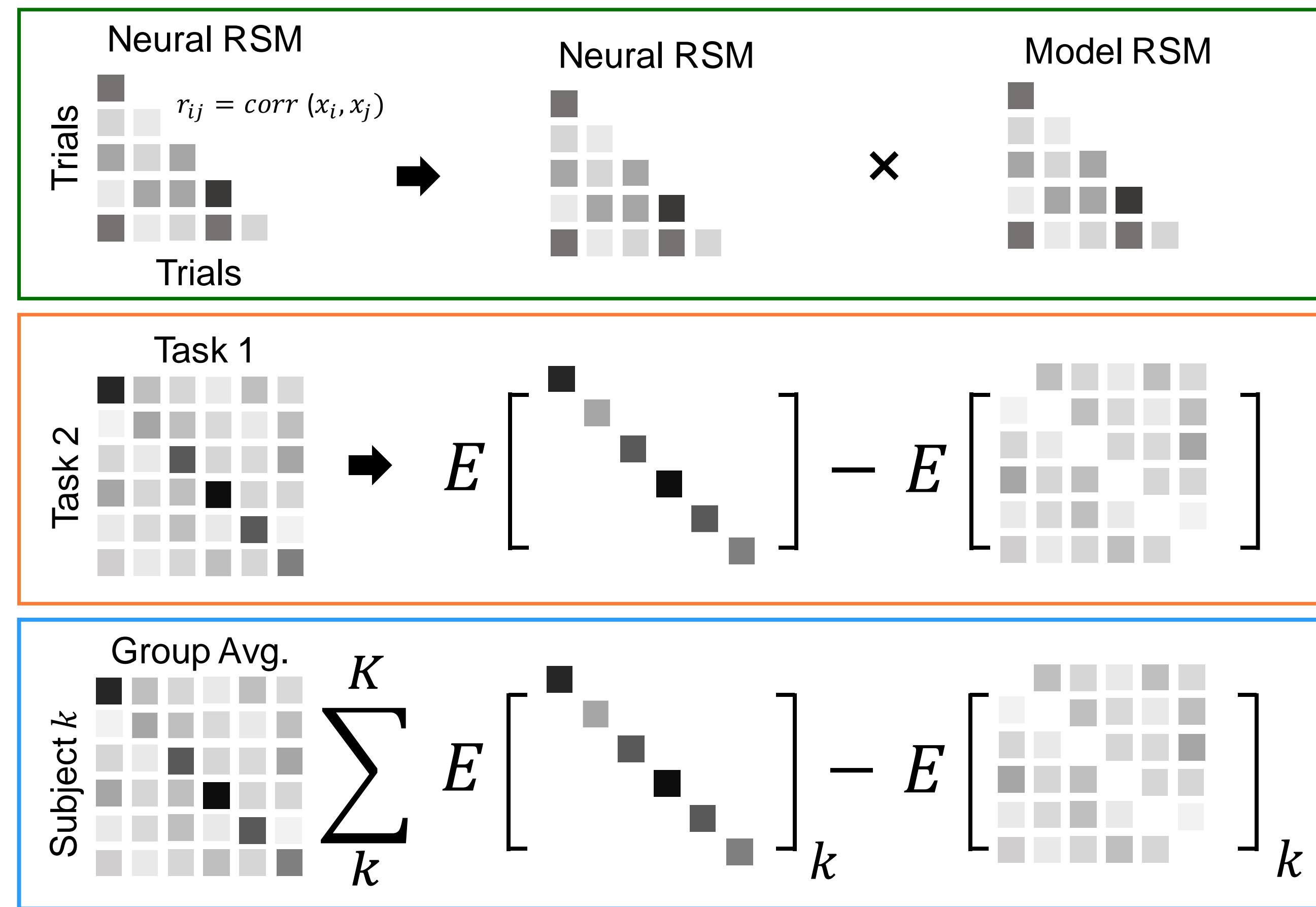
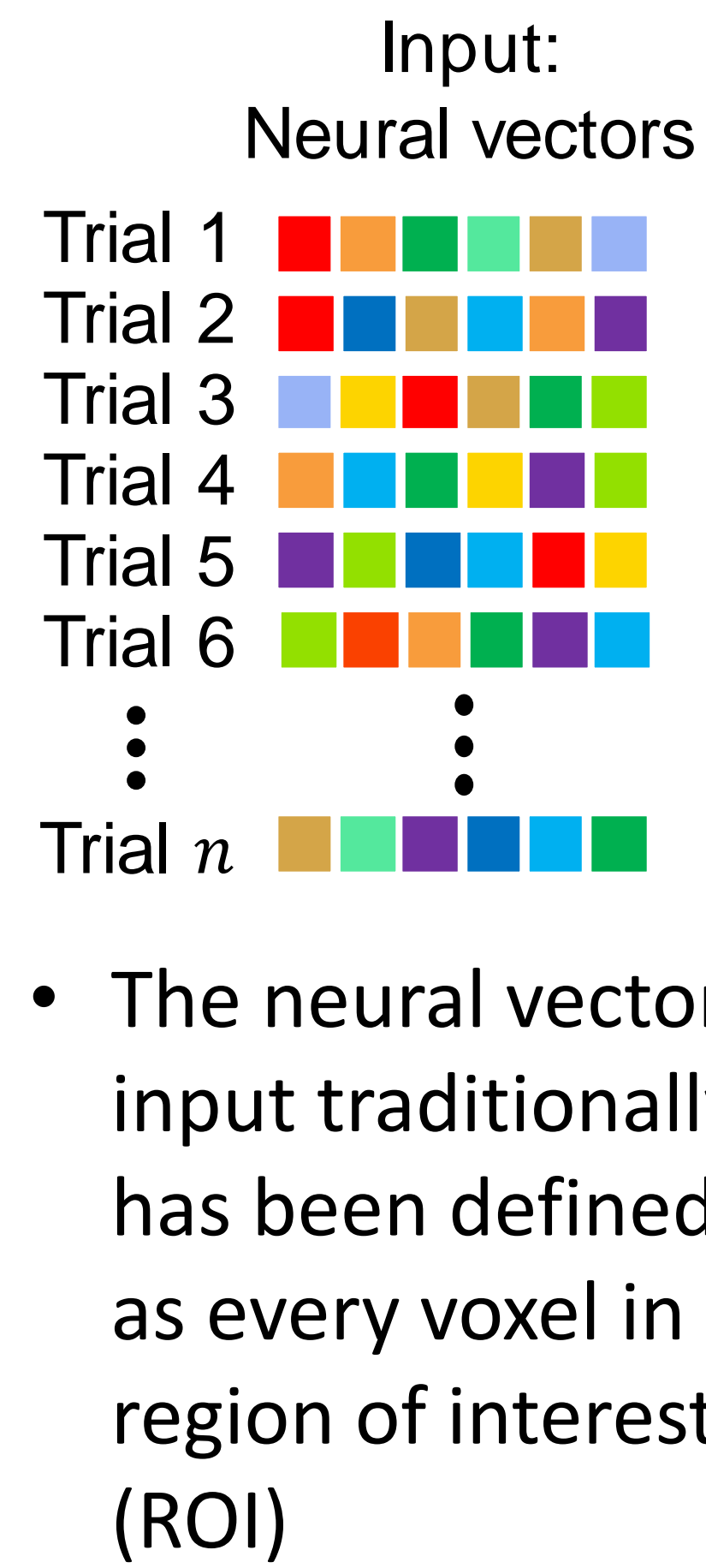
Specific questions

- Should representation be entirely understood as localized assemblies? Alternatively, do representations manifest at a system level?
- Can representations be studied using tools for dynamic functional connectivity?

Task design



Types of analysis



Representational similarity analysis

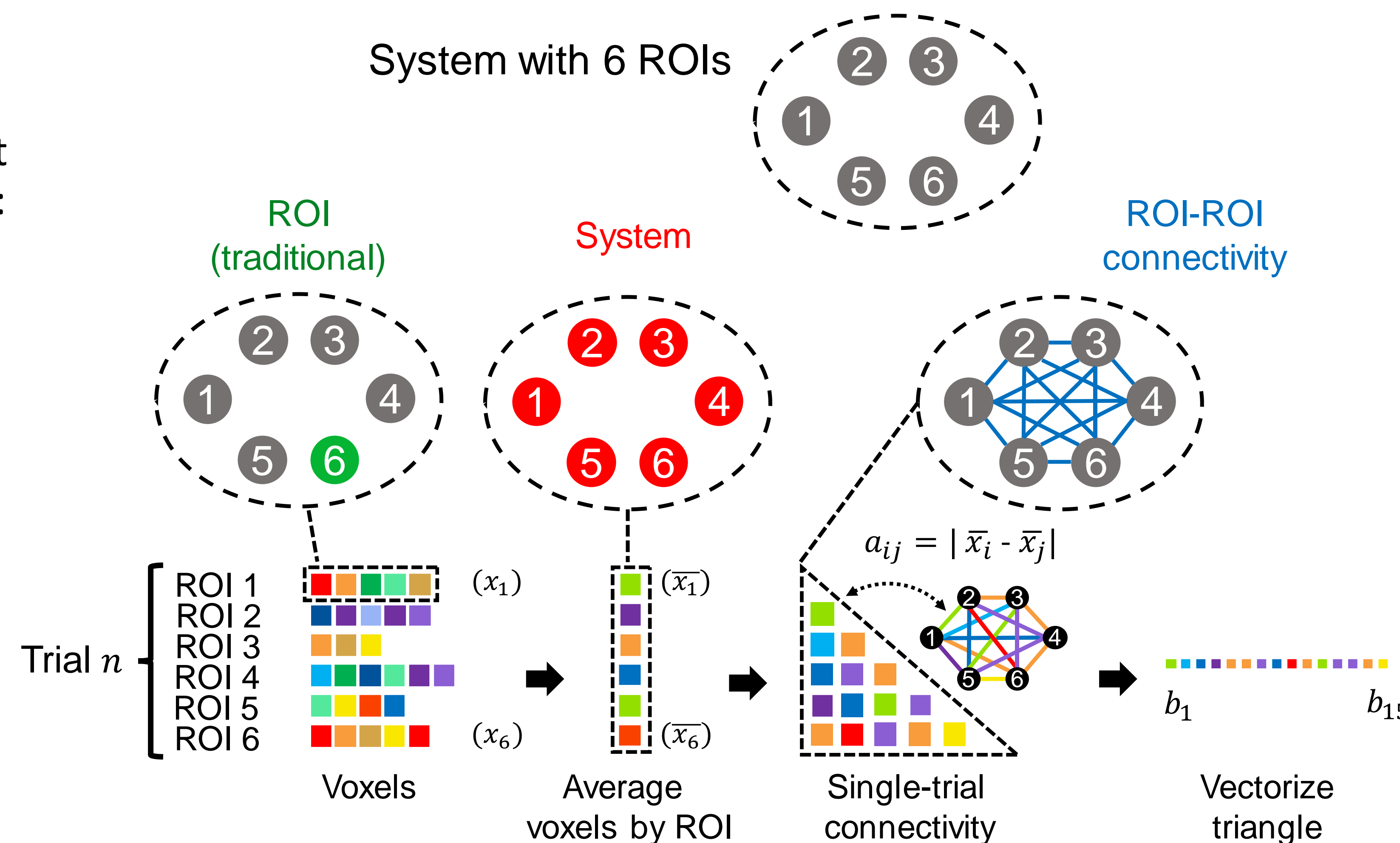
Neural pattern similarity (e.g., encoding-retrieval similarity)

Inter-subject pattern similarity

Different levels

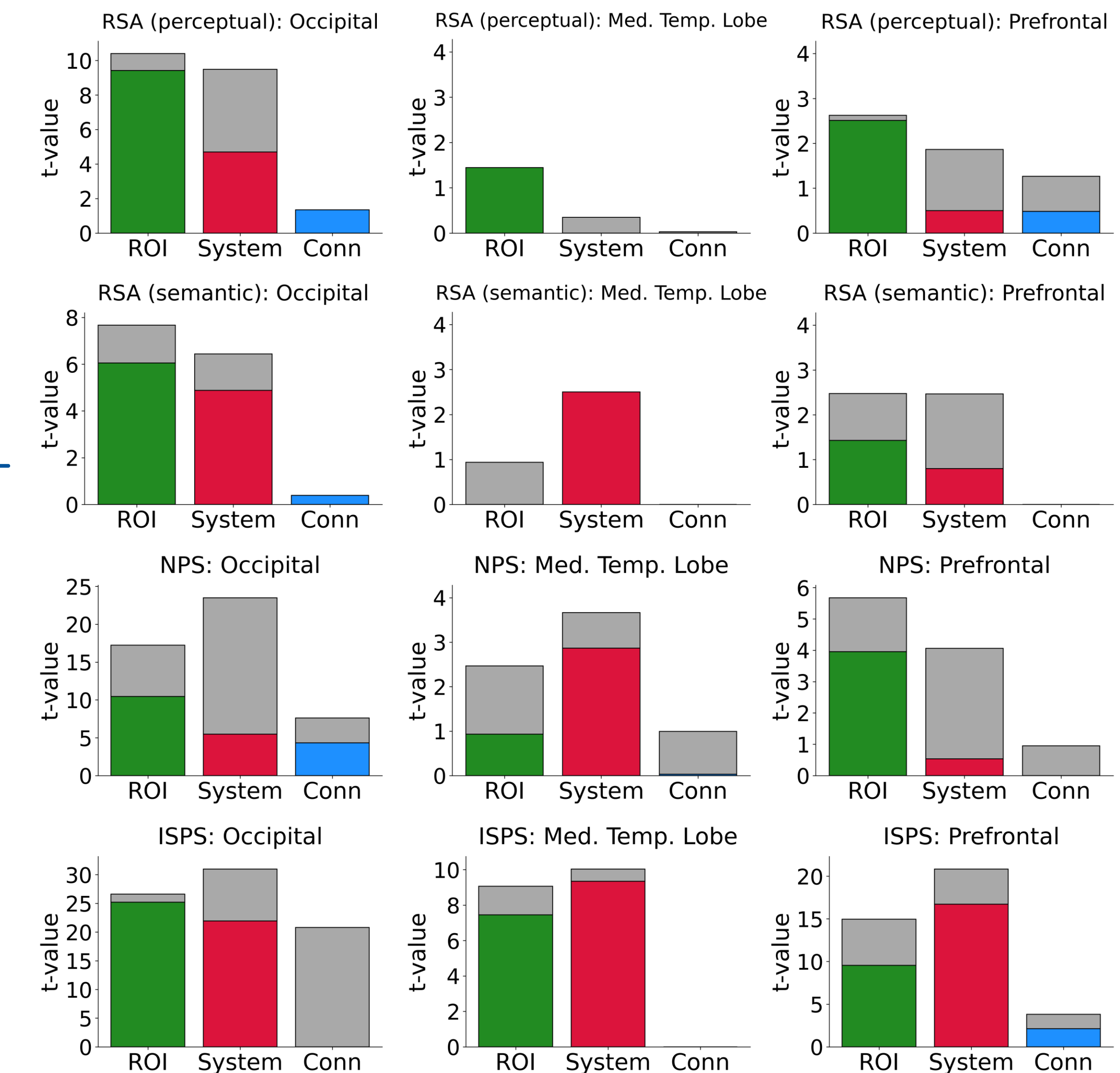
However, the above analyses can actually be done with different types of input vectors:

- ROI activity** (traditional, unit = voxel)
- System activity** (unit = ROI average)
- System connectivity** (unit = ROI-ROI edge)



Results

- Perform every analysis across every level for each subject
 - e.g., generate RSA system scores
- For each level, regress out the effects of other levels
 - e.g., regress out RSA ROI scores and RSA connectivity scores from RSA system scores
- Colored bars reflect effects specific to a given level (post-regression), grey areas reflect effects partially mediated by another level (pre-regression)



Discussion

- Consistent with the idea that representation is partially distributed
- Methodologically, this approach may prove uniquely useful for research on semantics or some specific areas, such as the MTL

